

Pulse Processing: Preamplifiers and Noise

Nuclear Instrumentation

Lecture 2



Learning Objectives

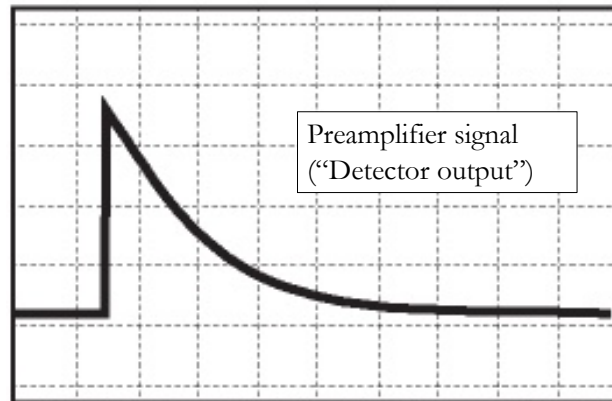
After this lecture you should understand:

- Operation of charge-sensitive and current-sensitive preamplifiers
- Pulse pile-up and recovery
- Sources of electronic noise
- Energy resolution factors

Preamplifiers

Primary function:

- To extract the signal from the detector with minimum signal-to-noise degradation



Preamplifiers

- Locate close to the detector (to minimize capacitive loading).

Several types of detector produce moderately large outputs. e.g:

- Photodiodes operating in intense light
- Photomultiplier tubes (PM tubes)
- Scintillation detectors mounted on a PM tube
- Microchannel plates

For such detectors, use a **current-sensitive** preamplifier

High-resolution systems

More care needs to be taken for **high-resolution systems**. Detectors in this category include:

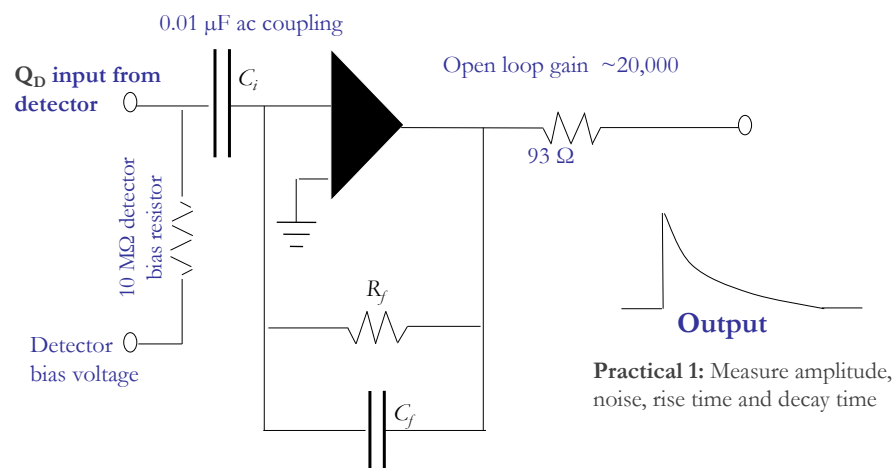
- Silicon (Si) detectors
- Germanium (Ge) detectors
- Gas proportional counters.

These produce very small output signals. Therefore, the preamp input stage should contribute little noise.

This requirement is often met by using a **charge-sensitive** preamplifier:

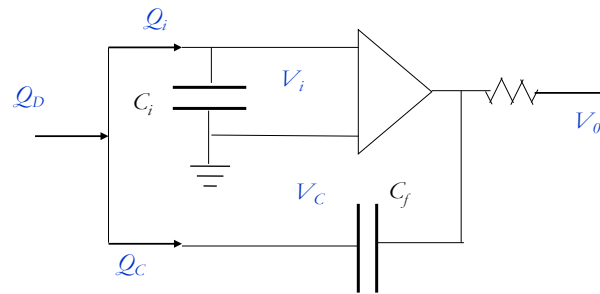
- with FET input stage.
- cooled FET (reduce thermal noise).

Charge-sensitive preamplifier



A charge-sensitive preamplifier integrates the detector charge pulse Q_D (duration 10^{-5} – 10^{-6} s), collected on a capacitor C_i and then discharged by a feedback resistor R_f

Charge-sensitive preamplifier



- The diagram shows charges, voltages and essential elements in a charge-sensitive preamp.
- Output voltage proportional to total integrated charge: $V_o = Q_D / C_f$
- Risetime depends on the charge collection characteristics of the detector
- Decay time constant $\tau_0 = R_f C_f$

Charge-sensitive preamplifier

- R_f is a **source of electronic noise**: It should be as **large** as possible.
- Electronic noise in charge-sensitive preamps is generally controlled by **four** components:
 1. The input field-effect transistor (FET).
 2. The total capacitance of the input (detector capacitance, cables etc.).
 3. The resistance connected to the input.
 4. Input leakage currents from the detector and FET.
- The FET is selected for low-noise performance and often is cooled to almost LN₂ temperature to reduce thermal noise.

Preamplifier sensitivity

- **Preamplifier sensitivity** given as output voltage per unit of deposited energy e.g. mV/MeV.
- Charge delivered by a detector to its preamp:

$$Q_D = [Ee \times 10^6]/\epsilon$$

E = energy in MeV deposited in the detector,
 ϵ = avg energy (eV) to produce an electron-hole (e-h) pair
 e = electronic charge (1.6×10^6 C).

Output voltage: $V_0 = Q_D/C_f = Ee \times 10^6 / \epsilon C_f$

Hence, sensitivity: $V_0/E = e \times 10^6 / \epsilon C_f$.

Example: For $C_f = 10^{-12}$ F and $\epsilon = 3.62$ eV/e-h (for a silicon detector)

$$\underline{V_0/E = 44 \text{ mV/MeV}}$$

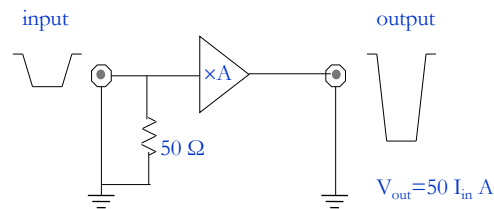
Current-sensitive preamplifier

For less demanding requirements:

- When the detector gives \sim large, fast rising pulses, use a terminated 50-ohm cable attached to the detector output.
- The current pulse develops the desired voltage across the load presented by the cable).
- For scintillators mounted on PM tubes, this signal is usually large enough to drive a fast discriminator without additional amplification.

For smaller pulses (single-photon counting, etc), additional amplification may be provided by a **current-sensitive preamplifier**.

Current-sensitive preamplifier



- The 50-ohm input impedance is chosen to match the impedance of the cable.
- Current pulse is converted to a voltage pulse:

$$V_{\text{out}} = 50 I_{\text{in}} A$$

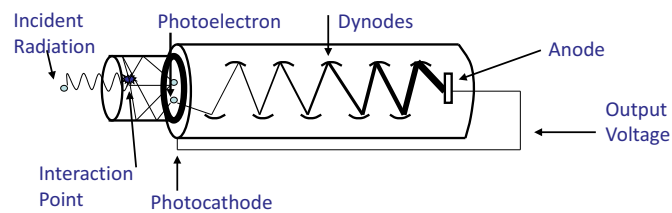
A = preamp gain

I_{in} = amplitude of the detector current pulse

For timing applications, this signal can drive input of a counter/rate meter

Limitation on timing resolution with PM tubes

- Fluctuation in the transit time of the electrons through the PM tube causes jitter in the arrival time of the pulse at the detector output.



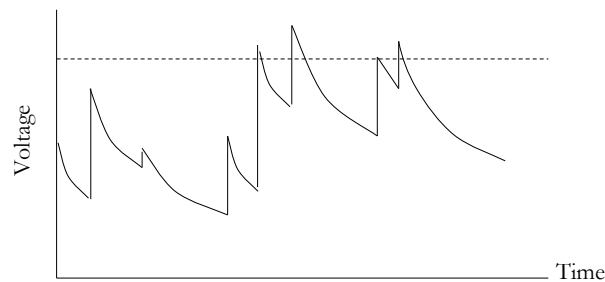
- Preamplifier input noise: causes uncertainty (jitter) in the time at which the pulse crosses the threshold of a timing discriminator. To minimize this effect: choose a preamplifier rise time $\tau_{\text{rise}} \sim$ or $<$ detector rise time.

Choosing $\tau_{\text{rise}} \ll$ than that of the detector output does not help.

In fact, it is a source of **additional** noise.

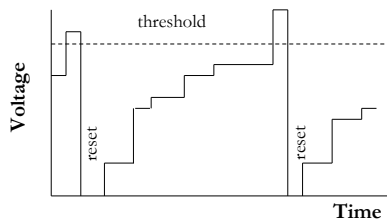
Overload recovery and pile-up

- The amplitude of preamp pulses is proportional to the energy deposited but at high count rates, the train of pulses can ride on each other
- Even though they are shaped later, they must not be allowed to exceed the linear range of the preamp or amplitude information is lost.



Solution: Reduce feedback resistance → gives faster decay but **increased noise**.

Overload recovery and pile-up



At high count-rates use an **automatic reset** preamp:

- Feedback resistor is removed so the output voltage builds up until limit is reached.
- At that point the voltage is rapidly reset to zero after which the process repeats.

There are several ways of resetting the system:

- For low-energy X-ray systems, reset using **pulsed optical device** (LED triggering a light-sensitive switch)
- For higher energies and/or at high rates, use a **transistor reset**.
- Have a dead time during the reset period:

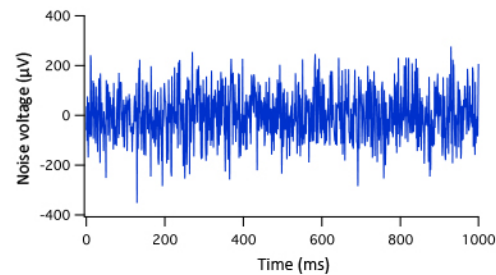
$$\% \text{ dead time} = 100[E r T_{\text{reset}}]/E_{\text{reset}}$$

E = Energy per event; r = rate; E_{reset} = reset threshold; T_{reset} = dead time per reset

Electronic noise

Noise in a measurement system arises from

- the detector
- the electronics processing the signal - mainly from the preamp.



Electronic noise is generally more important for low-energy measurements

There are 3 main categories:

(1) Parallel noise, (2) Series noise and (3) Flicker noise.

Parallel noise

There are two main sources of parallel noise

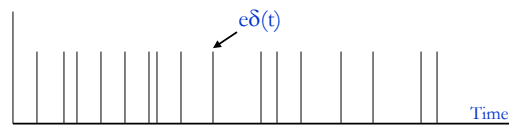
- **Shot noise:** Leakage currents through the detector and its circuitry
- **Thermal noise:** Thermal motion of electrons in critical resistors, (preamplifier feedback resistor and the detector bias resistor)

Each source is treated as an **effective noise-current generator** at the input to the preamplifier.

Shot noise

Current = a series of discrete pulses of equal height arriving randomly in time.

- 1 pulse \equiv unit of charge e (an electron or hole)
- Current pulse $\equiv e\delta(t)$, where $\delta(t)$ is the delta function and $\int e\delta(t)dt = e$



- Leakage current $i_L = ne$, where n = average pulse rate.
- If amplifier shaping time = τ , approx. $N \approx n\tau$ pulses will have elapsed during the period of the signal pulse.
- Thus, the **average leakage charge** collected in time τ : $Q_{av} = Ne$.

Shot noise

- Pulses arrive randomly in time and so N is subject to Poisson statistics, i.e. N has a standard deviation of \sqrt{N} and a relative standard deviation of $1/\sqrt{N}$.
- Therefore, the actual charge collected will exhibit a **statistical variation** - observed as **noise** on the signal.
- Noise is quoted as the **variance** (standard deviation)² of Q_{av} :

$$(\omega)_{\text{shot}}^2 = (Q_{av} / \sqrt{N})^2 = N e^2$$

which can be written as

$$(\omega)_{\text{shot}}^2 = n e^2 \tau = e i_L \tau$$

after substituting for N and i_L

Note that the units are (charge)²

Shot noise

Example: We use the above general arguments and our knowledge of detectors to estimate the effect of shot noise on the signal from a germanium detector.

- Suppose the detector leakage current is 1 nA. This is equivalent to a flow rate $n \sim 6 \times 10^9$ electrons per second.
- If we have set a shaping time constant τ of 6 μ s, $N = n\tau \sim 4 \times 10^4$ and $\sqrt{N} \sim 200$.
- In a germanium detector, about 3 eV is required to create an electron-hole pair. So, a variation of 200 charge carriers is equivalent to **600 eV** of noise on the energy signal.

Thermal noise

Arises from the thermal motion of charge carriers in a resistor, the most important being the preamplifier feedback resistor R.

- The motion is driven by thermal energy kT where k = Boltzmann's constant.
- kT is the thermal energy of an electron in the resistor R.
- Consider motion (energy) to be due to a varying (effective) voltage V across the resistor, giving energy $eV = kT$ to the electrons
- The voltage V generates a (thermal) current $i_{th} = V/R$.
- This current can be treated as an **effective input source** - like shot noise.
- Thermal noise variance:

$$(\omega)^2_{th} \approx e i_{th} \tau = [eV/R] \tau = [kT/R] \tau$$

after substituting for i_{th} and eV .

Thermal noise

A proper calculation gives

$$(\omega)_{\text{th}}^2 \approx [4kT/R] \tau$$

Combining shot noise and thermal noise:

$$(\omega)_{\text{parallel}}^2 \approx e i_L \tau + [4kT/R] \tau$$

NB both terms have **same** dependence on the shaping time constant τ .

Parallel noise is minimized by

- Reducing T (cooling the feedback and bias resistors).
- Using a large feedback resistor (or an autaset preamplifier).
- Using a short shaping time constant τ .

Series Noise

- Due to leakage current i_D in the preamplifier FET.
- Has a different dependence on τ to that of shot noise or thermal noise.
- This is because i_D is a property of the transistor (and its temperature) and is **not** dependent on τ .

Consider $i_D =$ electrons flowing at a rate n per unit time, i.e.

$$i_D = ne.$$

During the shaping time τ , a number $N = n\tau$ electrons will have been collected.

N will fluctuate (Poisson statistics), hence, the output current will fluctuate:

$$i_D = ne = Ne/\tau \pm \sqrt{N} e / \tau = ne \pm \sqrt{n} e / \sqrt{\tau}$$

- Variance: (standard deviation)² of the FET current $\propto ne^2/\tau$.

Output voltage due to FET leakage is proportional to i_D and so the variance in the output (series noise) will also vary as $1/\tau$ (not directly with τ as we found with parallel noise).

Series noise

Thus we have

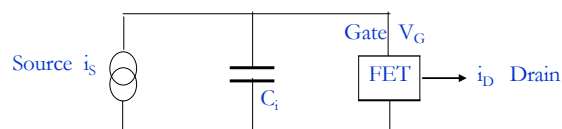
$$(\omega)^2_{\text{series}} \approx ne^2/\tau$$

Series noise depends on

- **Temperature** → because FET leakage depends on temperature.
- **Input capacitance C_i**
- **FET transconductance g** .

To see this, we calculate i_D as if it were due to an **effective noise source** i_s at the **input** to the preamplifier.

Series noise



Schematic equivalent circuit, showing an input source i_s , which generates an FET drain current i_D .

- Consider an input current pulse $i(t) = e\delta(t)$.
- This pulse contains charge e .
- It generates $\Delta V_G = e/C_i$ at the FET gate, where C_i is the input capacitance.

Series noise

The transconductance of a transistor is

$$g = \partial i_D / \partial V_G$$

Thus, ΔV_G at the FET input generates an FET drain current:

$$\Delta i_D = g \Delta V_G = g e / C_i$$

Alternatively, an FET drain current $\Delta i_D = e$ would result from an amount of charge $C_i e/g$, from an effective input source, collected on C_i .

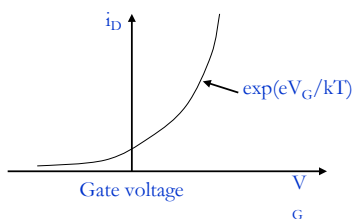
Hence, we rewrite $(\omega)_{\text{series}}^2$ as being due to effective shot noise at the preamp input, by replacing e with $C_i e/g$. i.e.

$$(\omega)_{\text{series}}^2 \propto \left(\frac{C_i}{g} \right)^2 \frac{e^2 n}{\tau}$$

Series noise

The temperature dependence is contained in the quantity n , and is obtained from an approximate relationship between transistor drain current i_D and gate voltage V_G :

$$i_D \approx \exp(e V_G / kT)$$



- Differentiating gives $\partial i_D / \partial V_G = (e/kT) i_D$,
- This can be written as $g = (e^2 n / kT)$, using Equations (3.9) and (3.11).

Substituting for $e^2 n$ in Equation (3.12):

$$(\omega)_{\text{series}}^2 \propto \left(\frac{C_i}{g} \right)^2 \frac{g k T}{\tau} = C_i^2 \left(\frac{k T}{g \tau} \right) \quad (3.14)$$

N.B. This is **not** a proper derivation of series noise. However, apart from numerical constants, it is the expression for series noise given by a more rigorous calculation.

Series noise

Series noise is minimized by

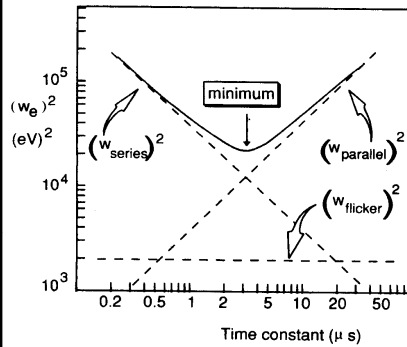
- Reducing the input impedance C_i (length of connecting leads etc.).
- Lowering the temperature (cooling the FET and feedback resistor).
- Using a high gain (g), low-noise FET.
- Increasing the shaping time.

Flicker noise

There is a third noise source, flicker noise, \sim independent of τ .

- It arises from currents in all active components and increases with count rate.
- It is generally \ll parallel or series noise.

Noise and amplifier shaping time

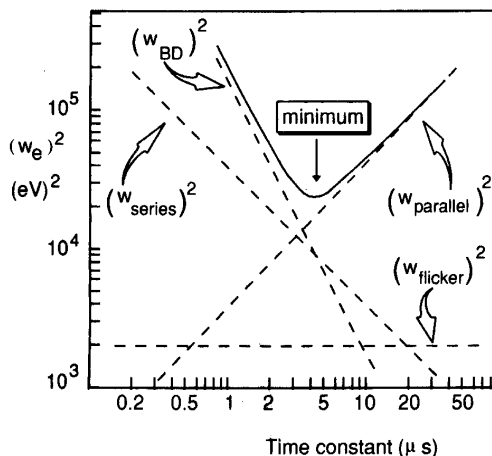


- $(\omega)^2_{series}$ decreases with τ .
- $(\omega)^2_{parallel}$ increases with τ .
- Optimum τ gives a **minimum** in the total electronic noise level.

The plots vary depending on particular detector & electronics used.

- e.g. $(\omega)^2_{parallel}$ is reduced by using an auto-reset preamplifier (no feedback resistor).
- Reducing $(\omega)^2_{parallel}$ shifts the minimum to a longer time constant.
- This may be undesirable if the counting rate is very high.

Ballistic deficit



- There may be noise from ballistic deficit, when the charge collection time in the detector is not $\ll \tau$.
- $(\omega)^2_{BD}$ is shown to be $\propto 1/\tau^2$ (no real justification).

- If $(\omega)^2_{BD} > \text{or } \sim (\omega)^2_{series}$, minimum will be skewed (not symmetric).
- Or, a skewed noise curve suggests a possible significant ballistic deficit.

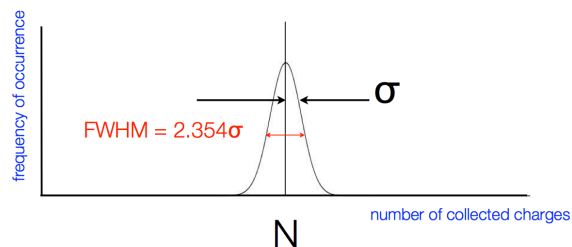
Energy Resolution

Interaction of radiation with matter a statistical process (probability for any given collision/excitation/absorption)

After all energy is deposited, charge collection is also statistical (Poisson)

$$\Omega = \sqrt{N}$$

At large N, distribution becomes Gaussian



Energy Resolution

Statistical fluctuations in the number of charge carriers per interaction event (N_{pair}) is given by

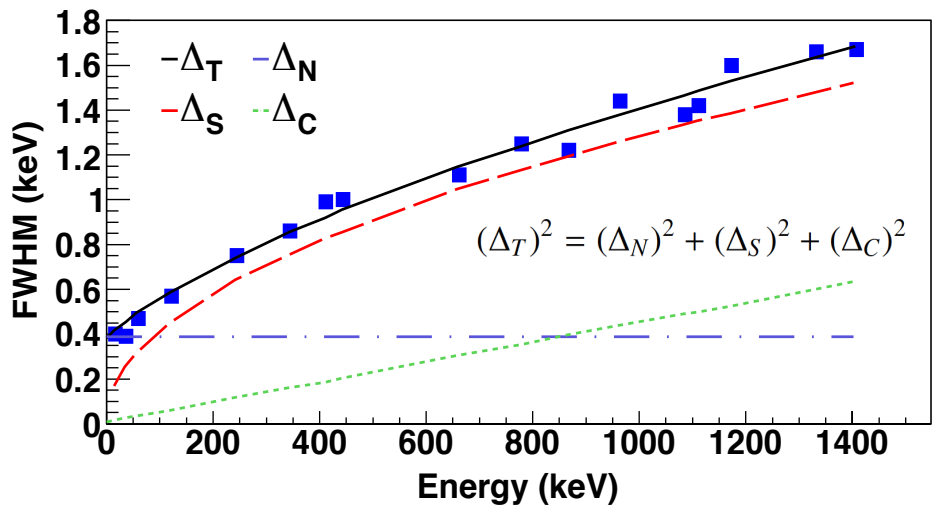
$$(\Delta E_S)^2 = \frac{(2.35)^2 F}{N_{pair}}$$

F is the fano factor accounting for deviation from Poisson statistics of experimentally observed statistical fluctuations

Total energy resolution: electronic **N**oise, **S**tatistical fluctuations in # of charge carriers and incomplete **C**harge collection

$$(\Delta_T)^2 = (\Delta_N)^2 + (\Delta_S)^2 + (\Delta_C)^2$$

Energy Resolution



Summary

After this lecture you should understand:

- Operation of charge-sensitive and current-sensitive preamplifiers
- Pulse pile-up and recovery
- Sources of electronic noise
- Energy resolution factors